



ELECTRICAL ENGINEERING  
AND COMPUTER SCIENCE  
UNIVERSITY OF MICHIGAN



# COHESIV: Contrastive Object and Hand Embeddings for Segmentation In Video

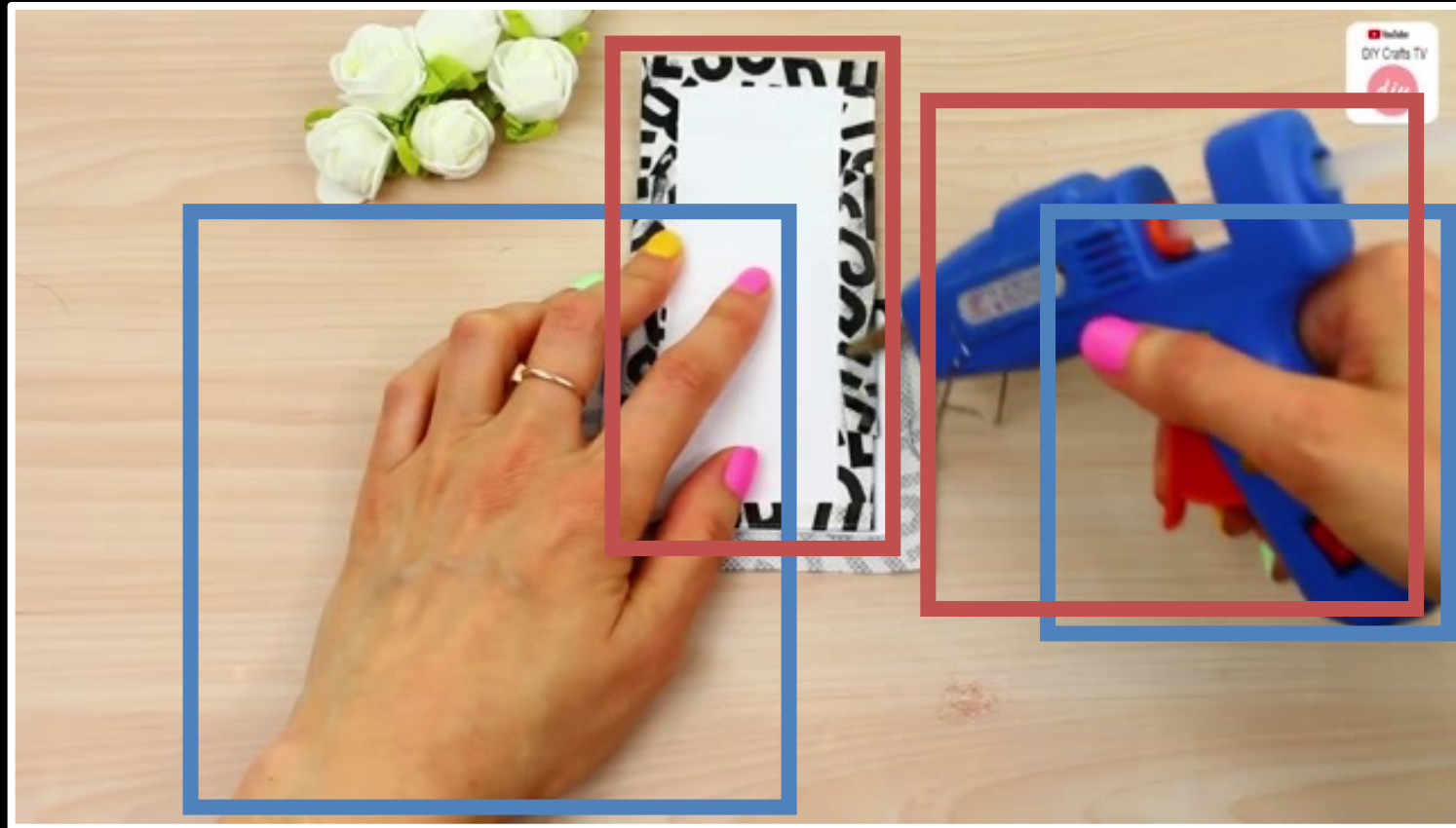
Dandan Shan\*, Richard E.L. Higgins\*, David F. Fouhey

University of Michigan

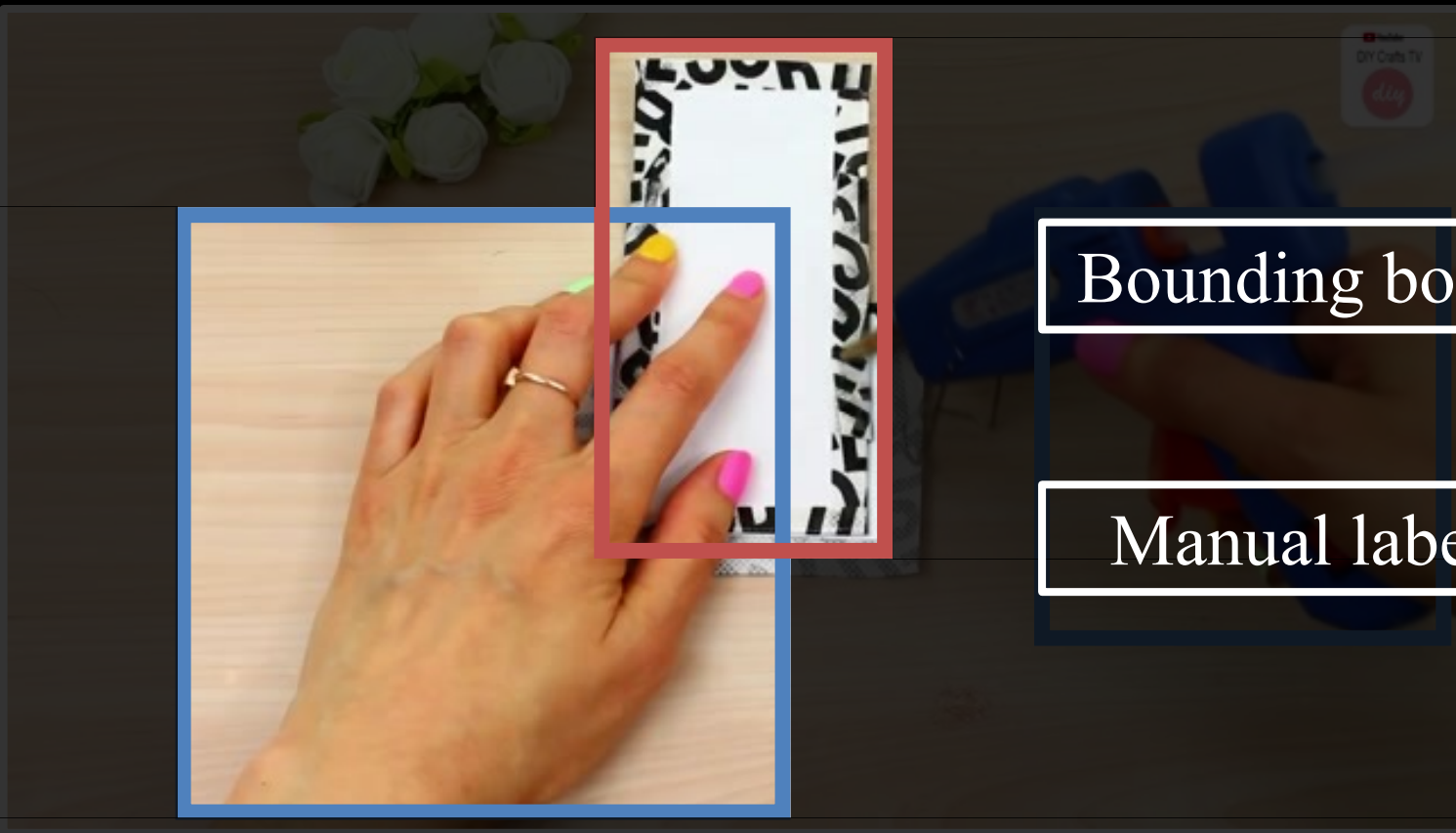
NeurIPS 2021



# Previously



# Previously



Bounding boxes

Manual labels

# Our goals



Bounding boxes



Pixels

Manual labels

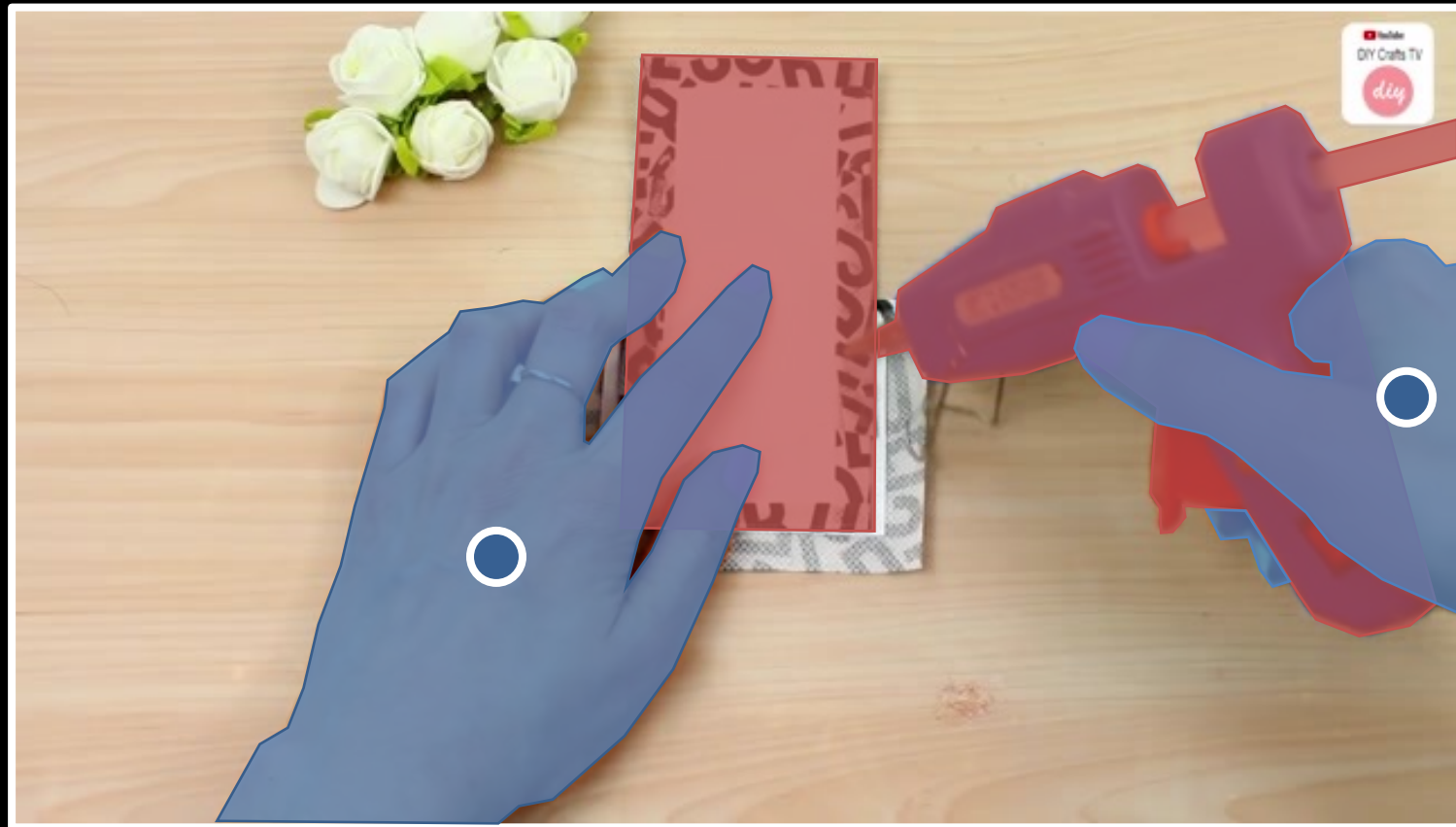


Pseudo labels



# The Problem

Segment hand and hand-held object.



# Motion



# Common Fate

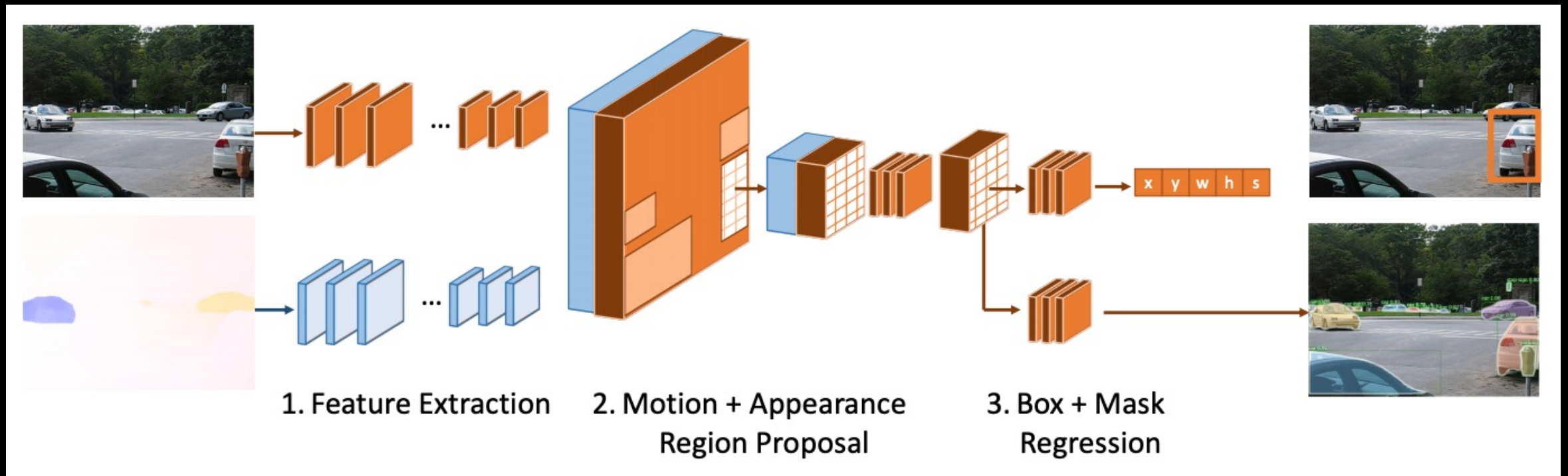
Common Fate in Gestalt Psychology (Wertheimer 1938): elements that are moving together tend to be perceived as a unified group.





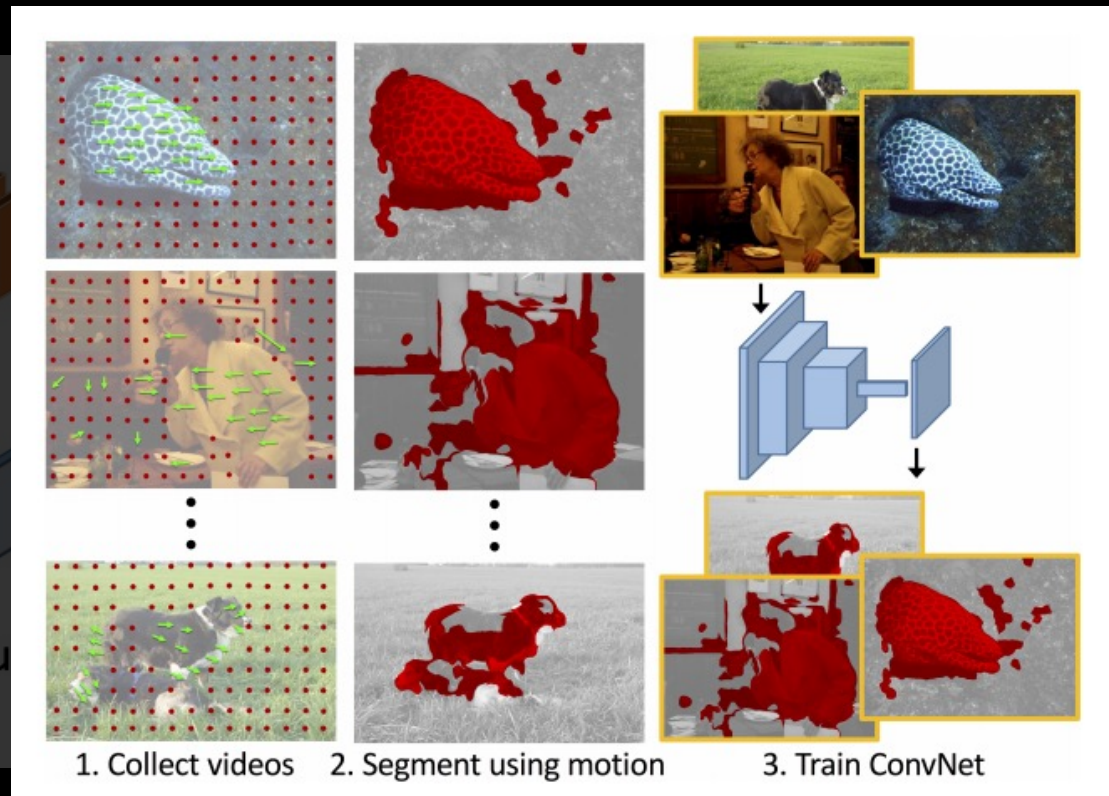
# Related Work

Need optical flow at train/test time.



# Related Work

Use motion cues for feature learning.



# Problem Setup

- Task: learn from motion to segment hand and hand-held object in image.





# Problem Setup

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- Training time: use pseudo-labels from motion for learning.



# Problem Setup

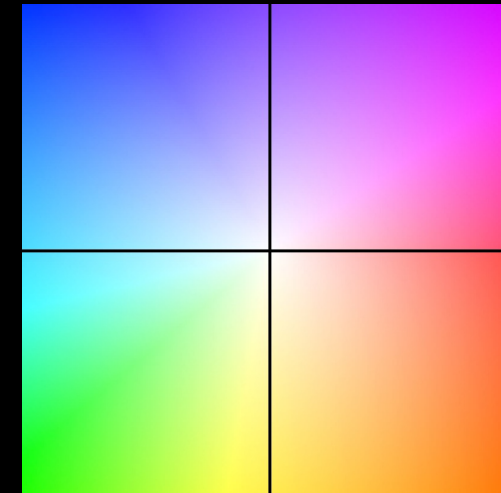
- Task: learn from motion to segment hand and hand-held object in image.
- Training time: use pseudo-labels from motion for learning.
- Test time: only input RGB+(x, y) to get prediction.



# Optical Flow

## Flow Field Color Coding

- Motion of pixels between frames.

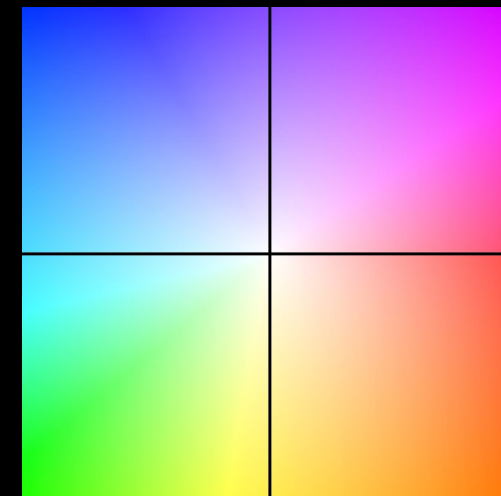




# Optical Flow

- Motion of pixels between frames.
- Work well on in-plane motion!

## Flow Field Color Coding



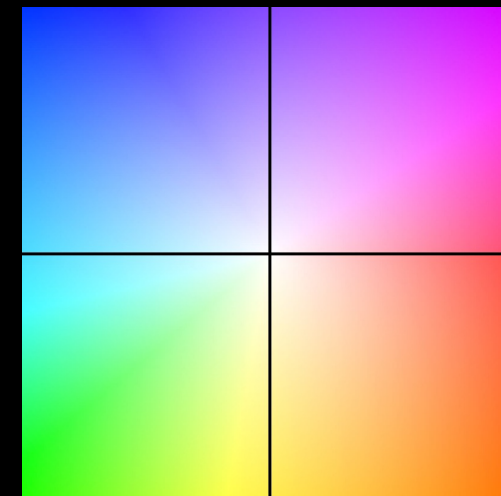
Move parallel to the image plane.



# Optical Flow

## Flow Field Color Coding

- Motion of pixels between frames.
- Work well on in-plane motion!
- Out-of-plane motion is not simple!



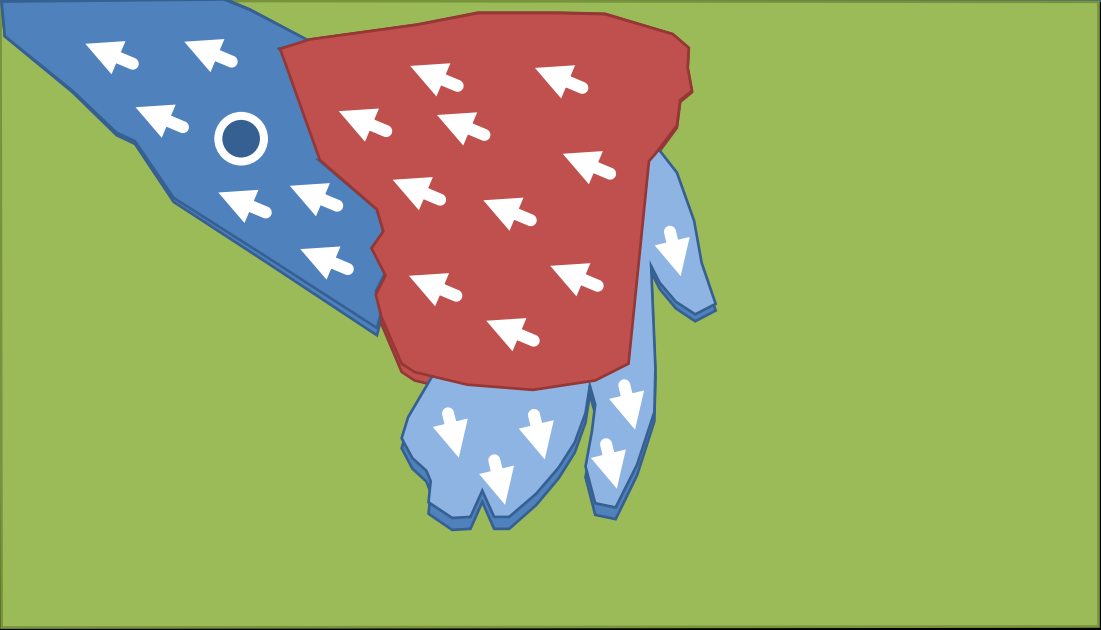
Rotate towards/away the camera.



# Responsibility



# Responsibility



# Responsibility

- How well does a hand explain the motion?



# Responsibility

- How well does a hand explain the motion?
- Idea: one hand's responsibility for a pixel is how well that hand explains the pixel's motion compared to other hands and the background.



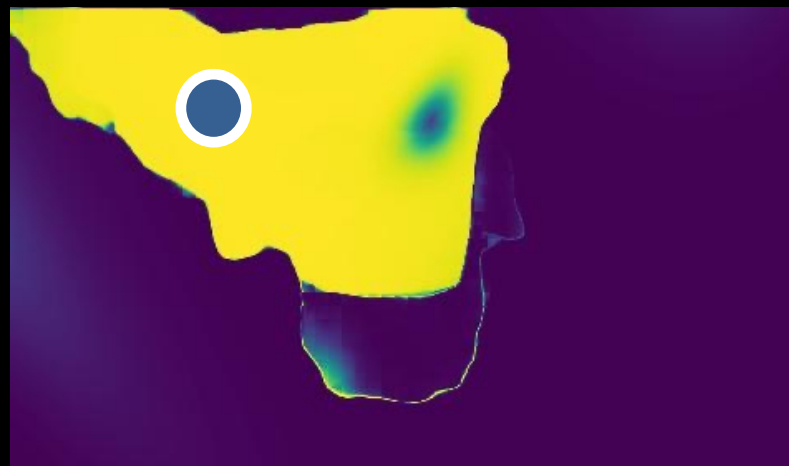
# Responsibility

- How well does a hand explain the motion?
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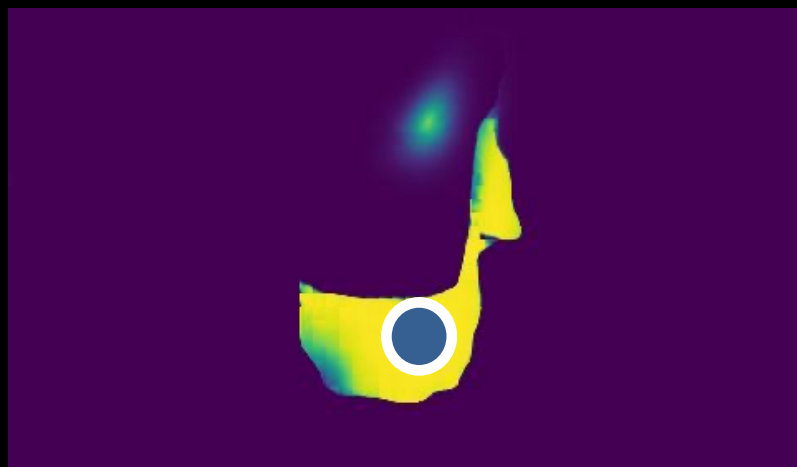




# Responsibility



Hand<sub>1</sub>

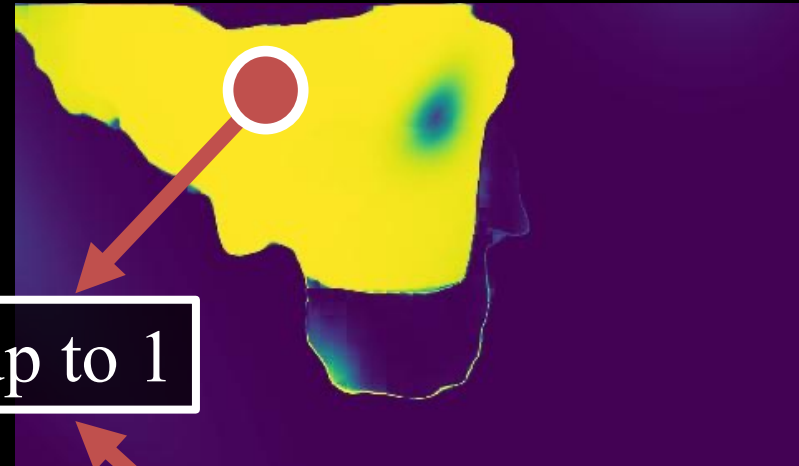


Hand<sub>2</sub>



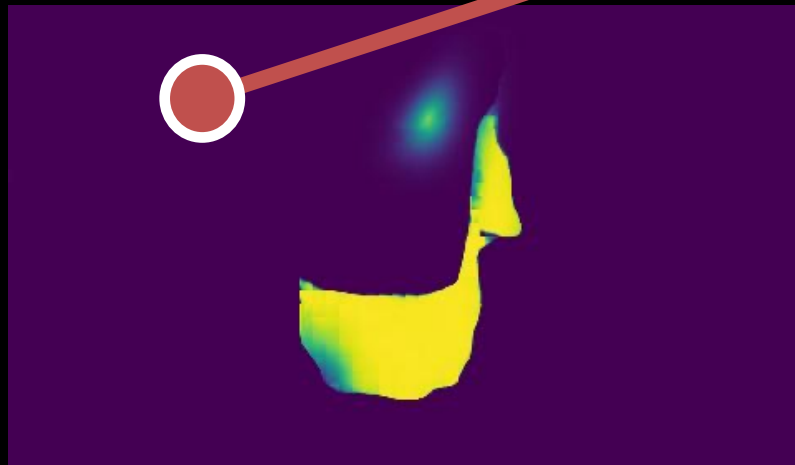
Background

# Responsibility



Hand<sub>1</sub>

Sum up to 1



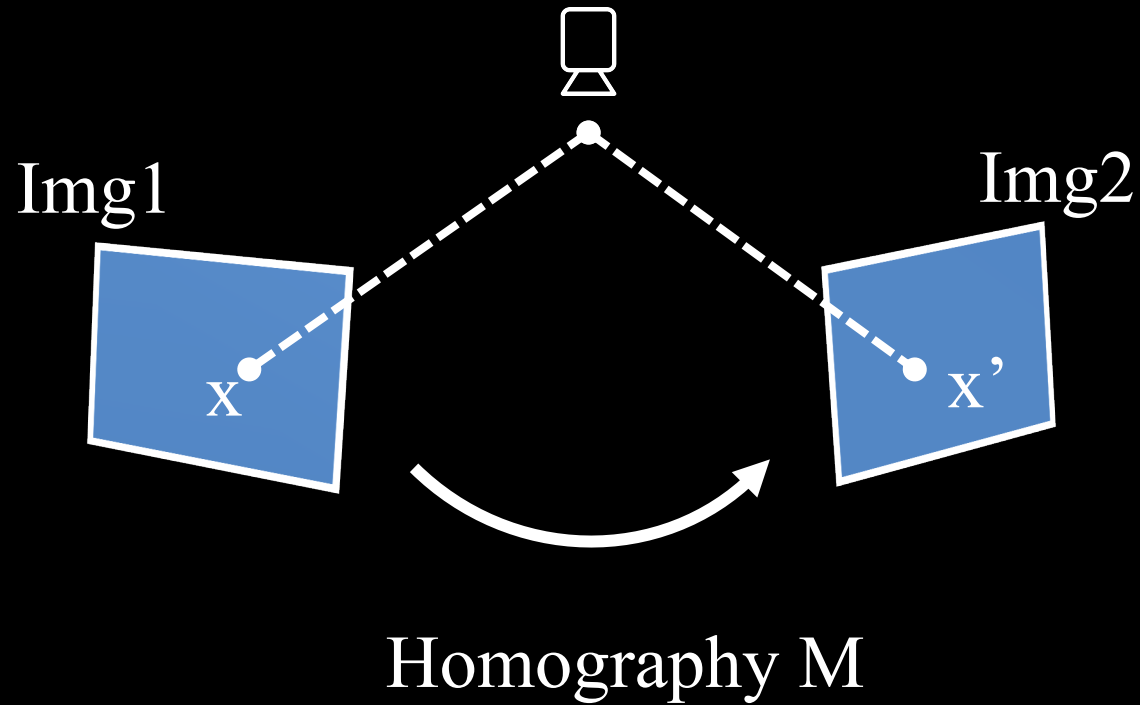
Hand<sub>2</sub>



Background

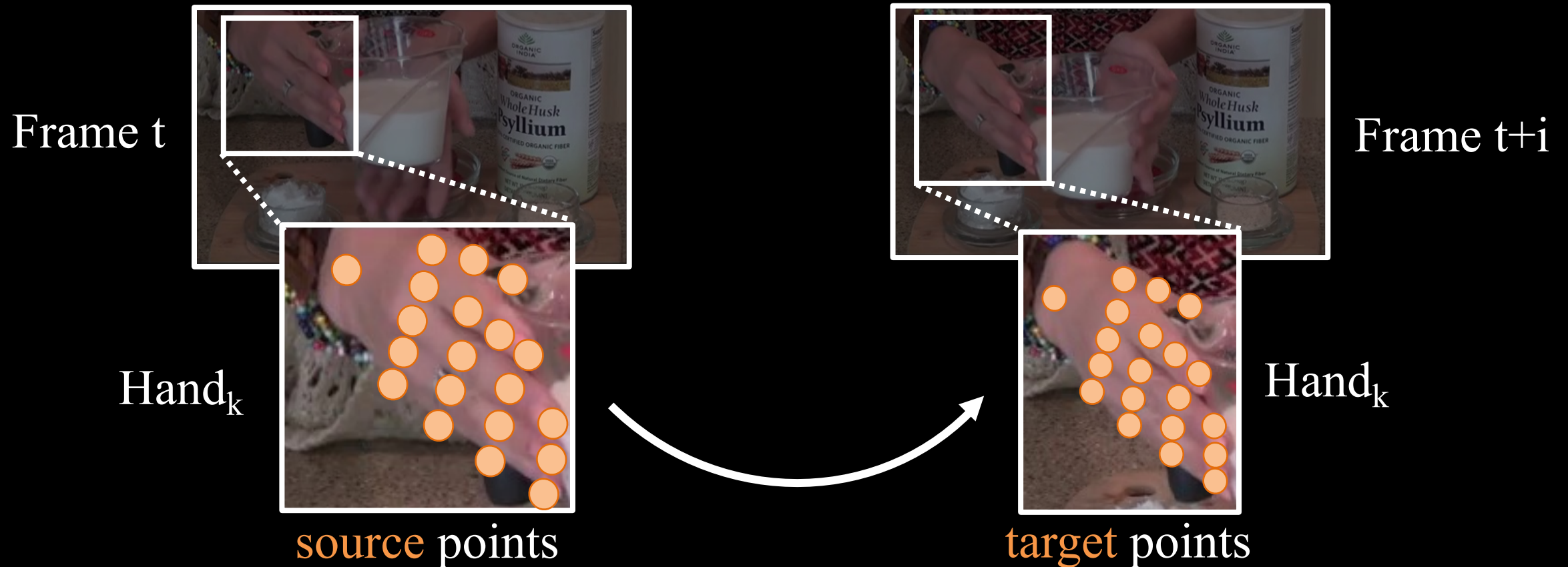
# Homography

Planar homography relates the transformation between two planes.



# Generate Responsibility

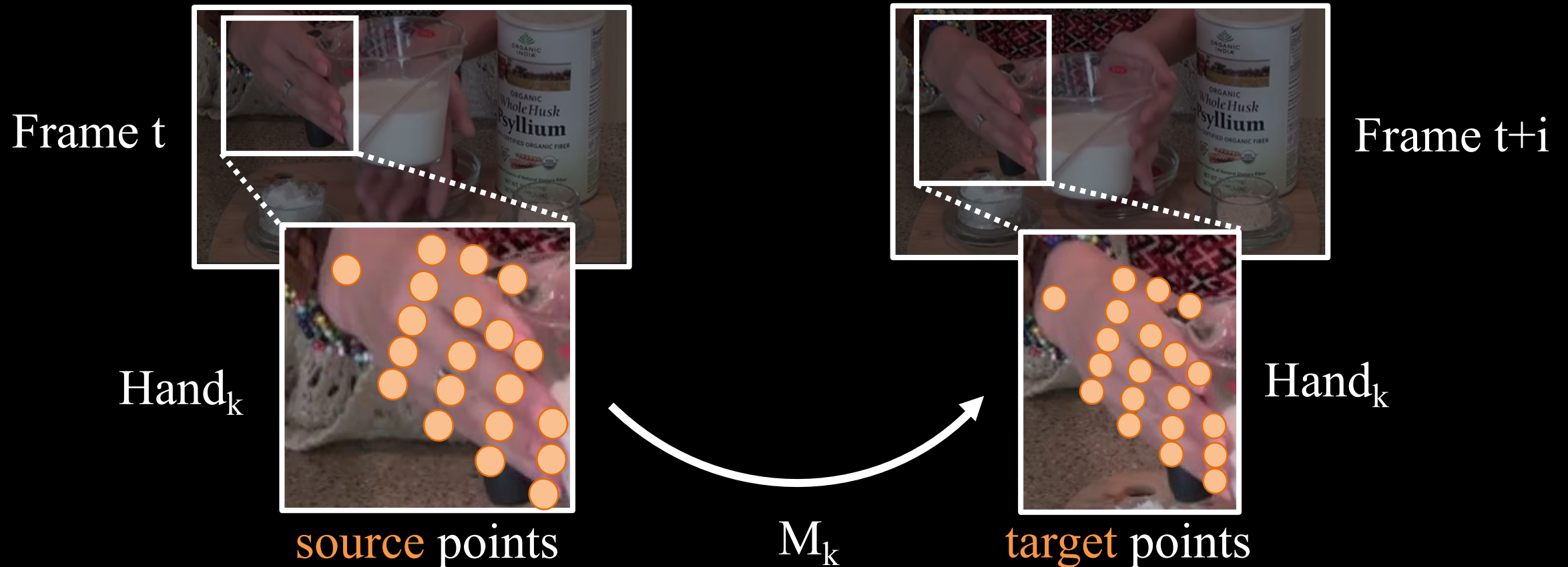
- Fit a Homography  $M_k$  for  $\text{hand}_k$  using **source** and **target** points.





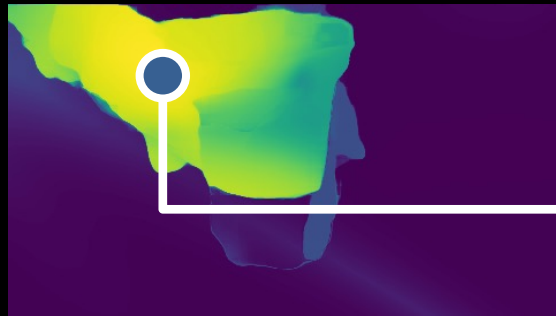
# Generate Responsibility

- Fit a Homography  $M_k$  for  $\text{hand}_k$  using **source** and **target** points.



# Generate Responsibility

- Fit a Homography  $M_k$  for  $\text{hand}_k$  using **source** and **target** points.
- Calculate responsibility using Softmax.

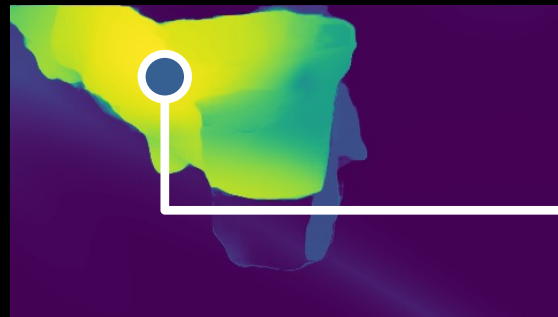


$$= \frac{\exp_t(-d_k(\mathbf{o}))}{\exp_t(-d_{BG}(\mathbf{o})) + \sum_{k'=1}^N \exp_t(-d_{k'}(\mathbf{o}))}$$

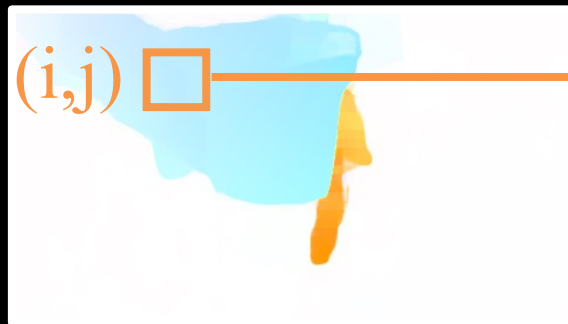


# Generate Responsibility

- Fit a Homography  $M_k$  for  $hand_k$  using **source** and **target** points.
- Calculate responsibility using Softmax.



$$= \frac{\exp_t(-d_k(o))}{\exp_t(-d_{BG}(o)) + \sum_{k'=1}^N \exp_t(-d_{k'}(o))}$$



$(i,j)$

Optical Flow

Model Pred

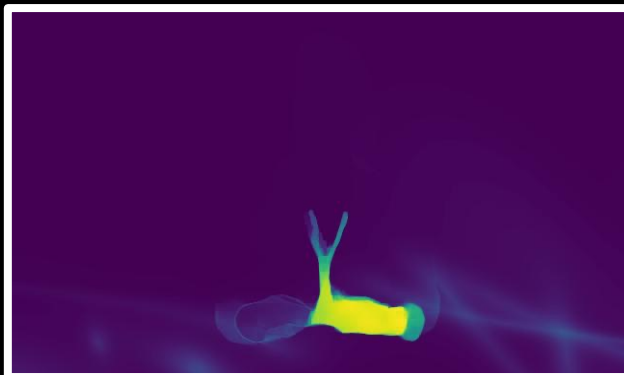
$$d_k(o) = \|[i,j]^T + \boxed{O_{i,j}} - \text{proj}(\boxed{M_k[i,j,1]^T})\|^2$$

# Responsibility Visualization

RGB



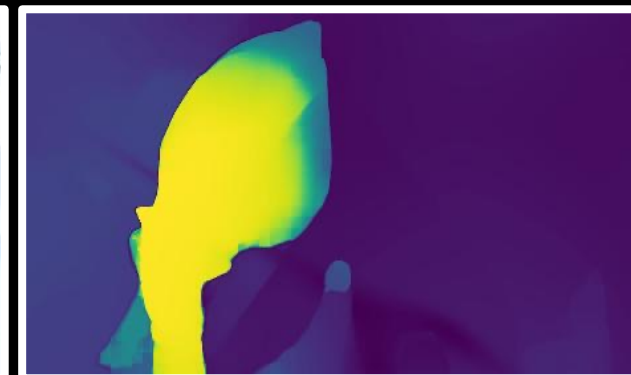
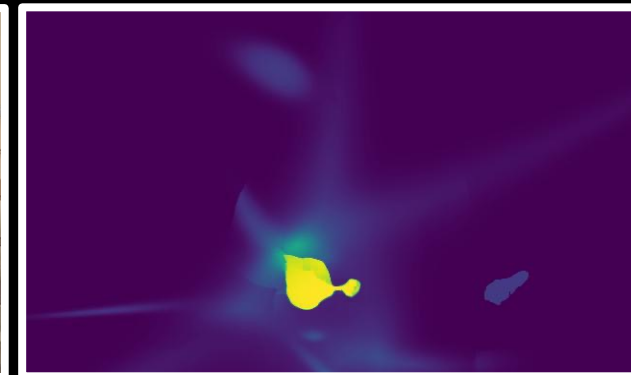
Resp



RGB

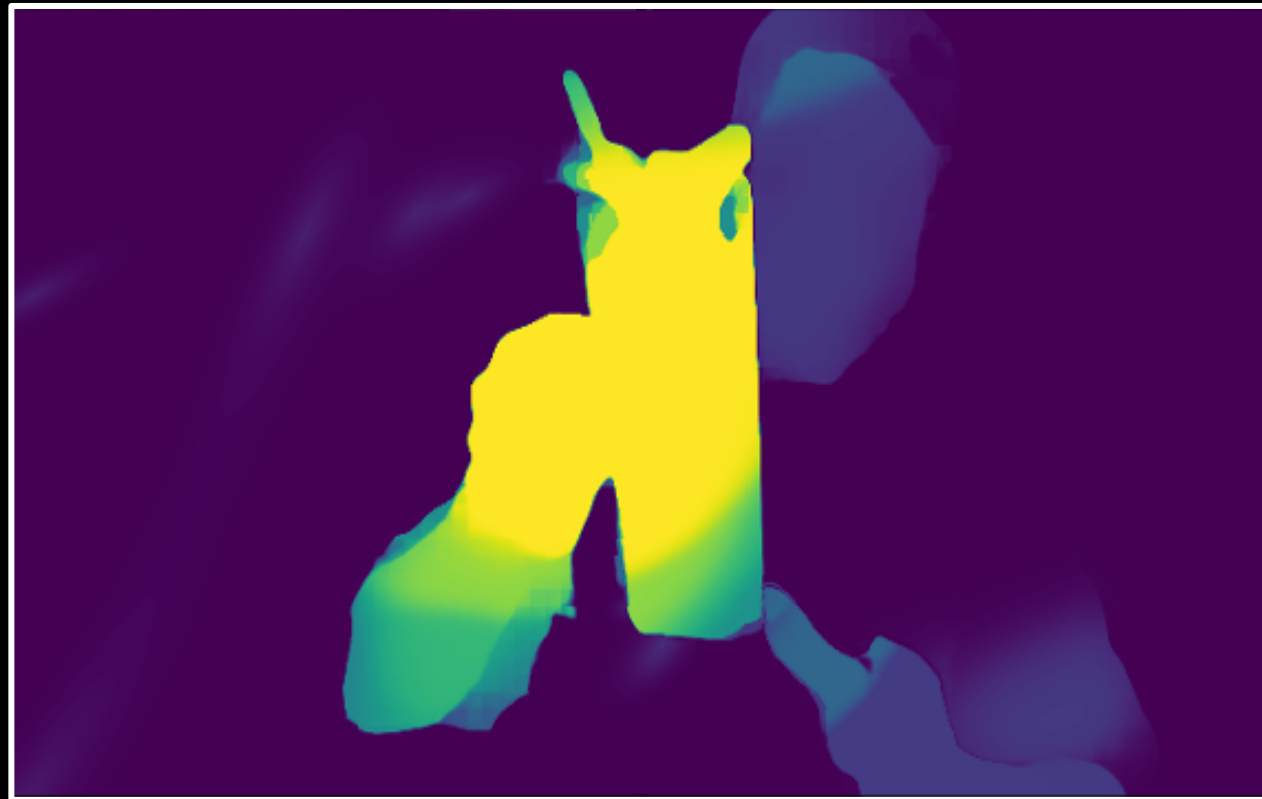


Resp





# Responsibility Visualization

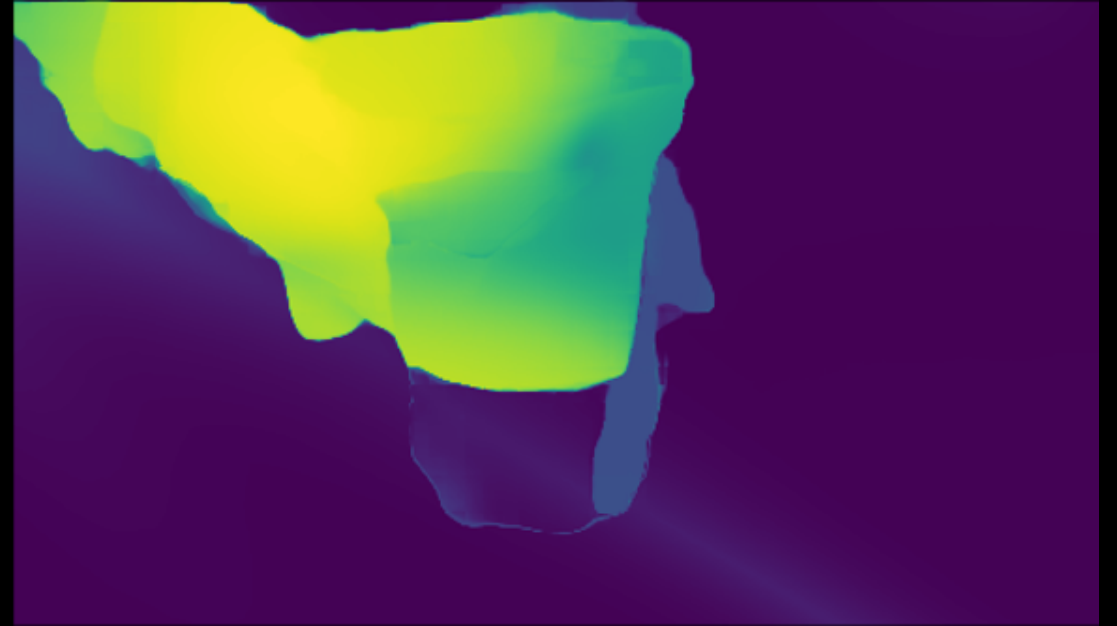


# Training COHESIV Model

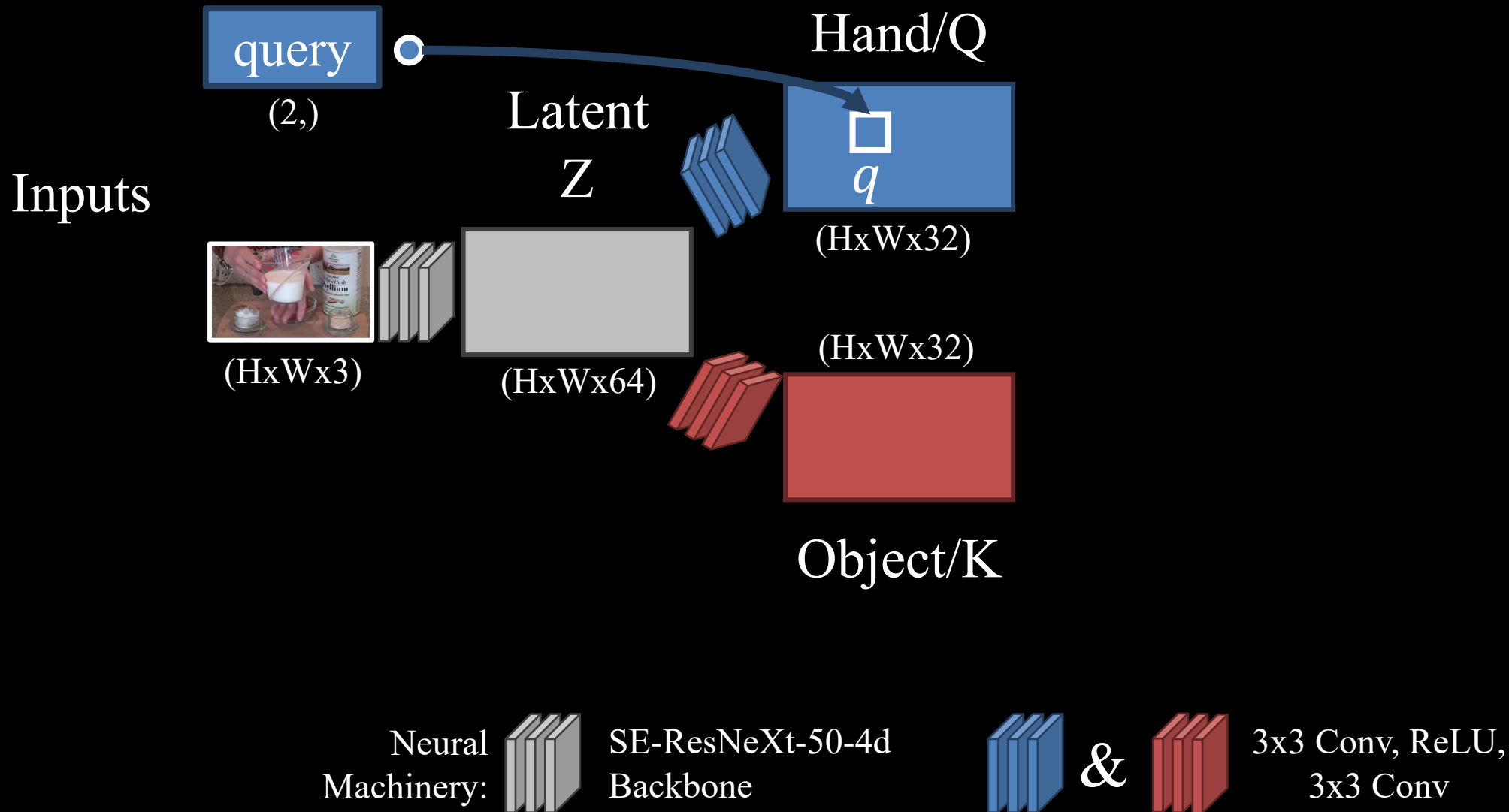
Input: Image + Query



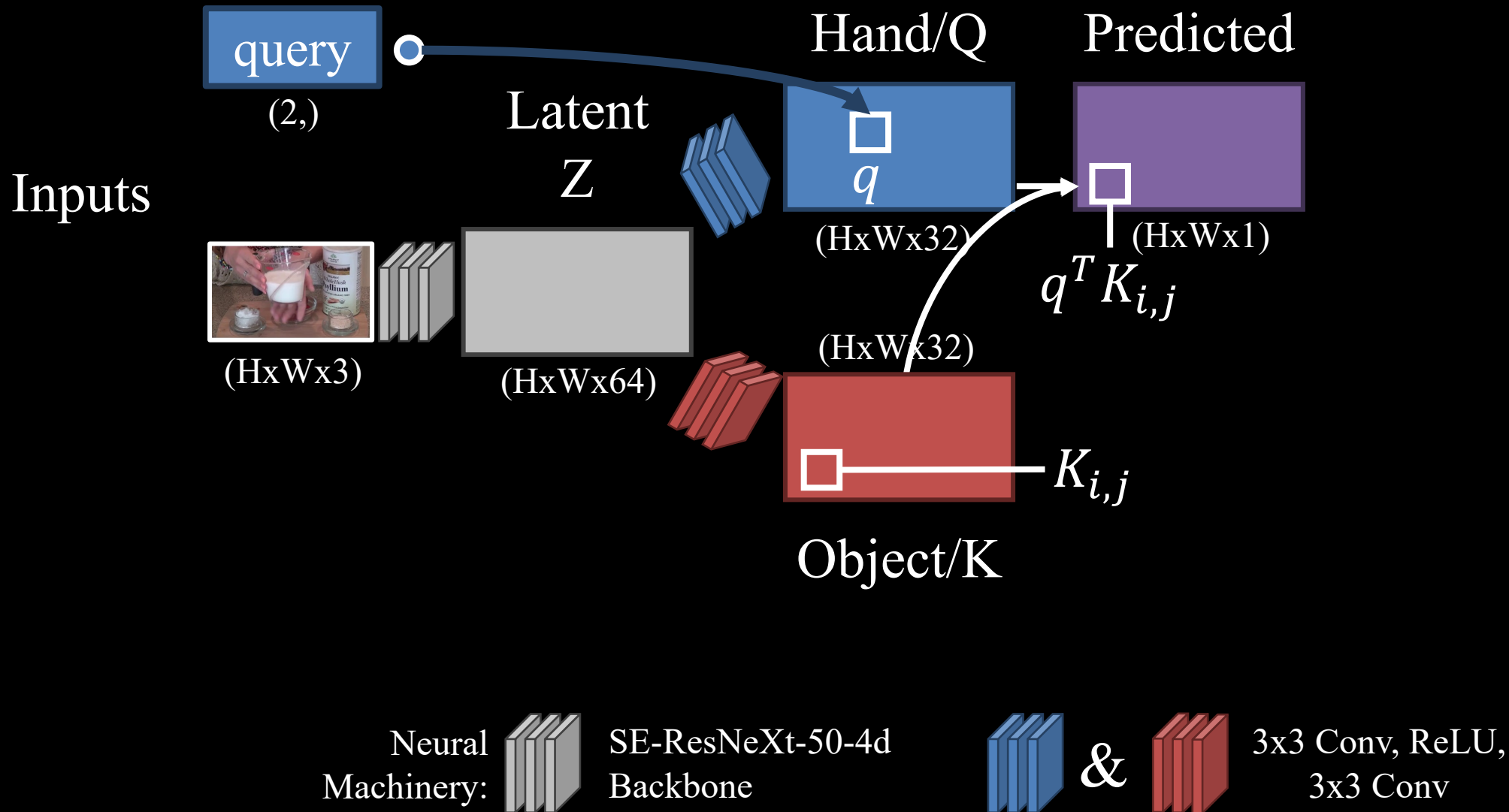
Desired Output



# COHESIV Model – Learning

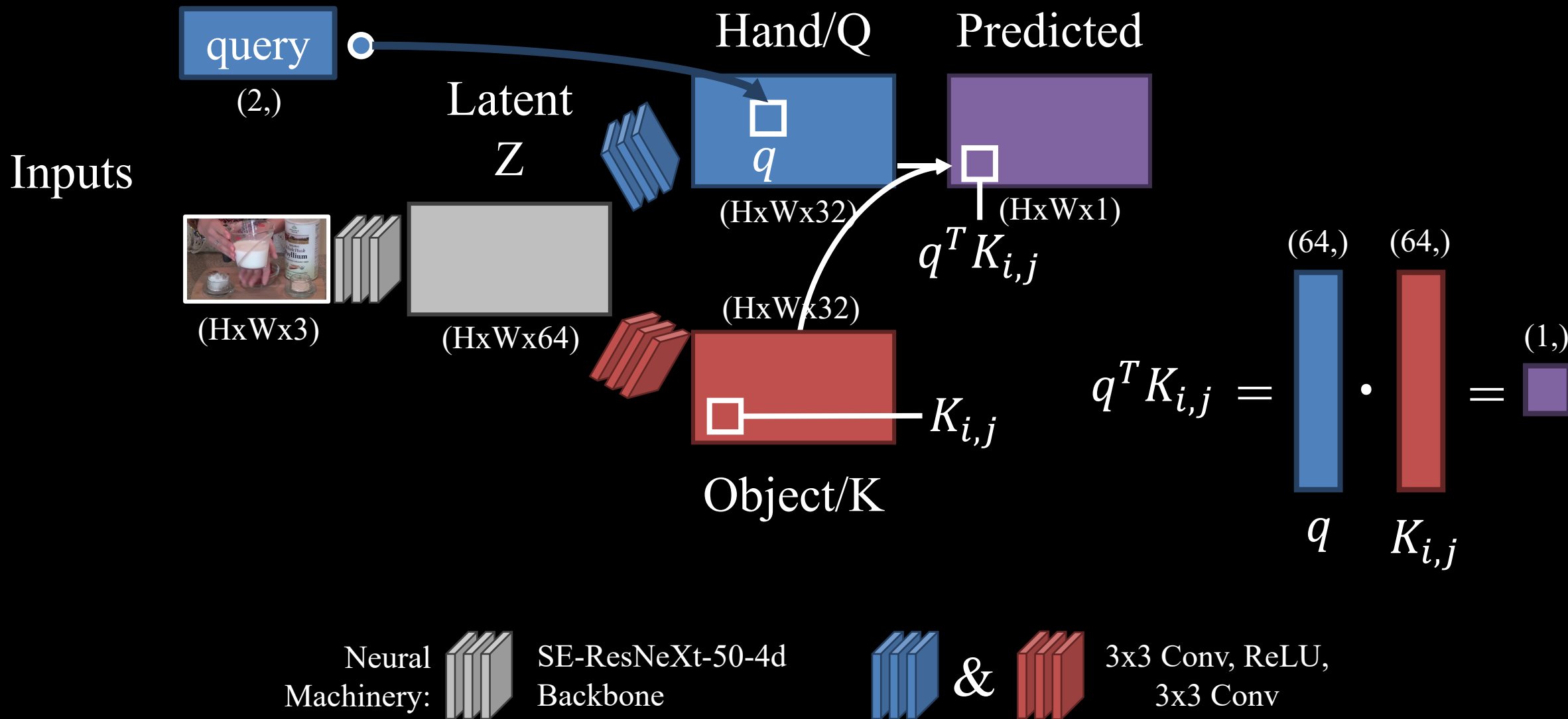


# COHESIV Model – Learning

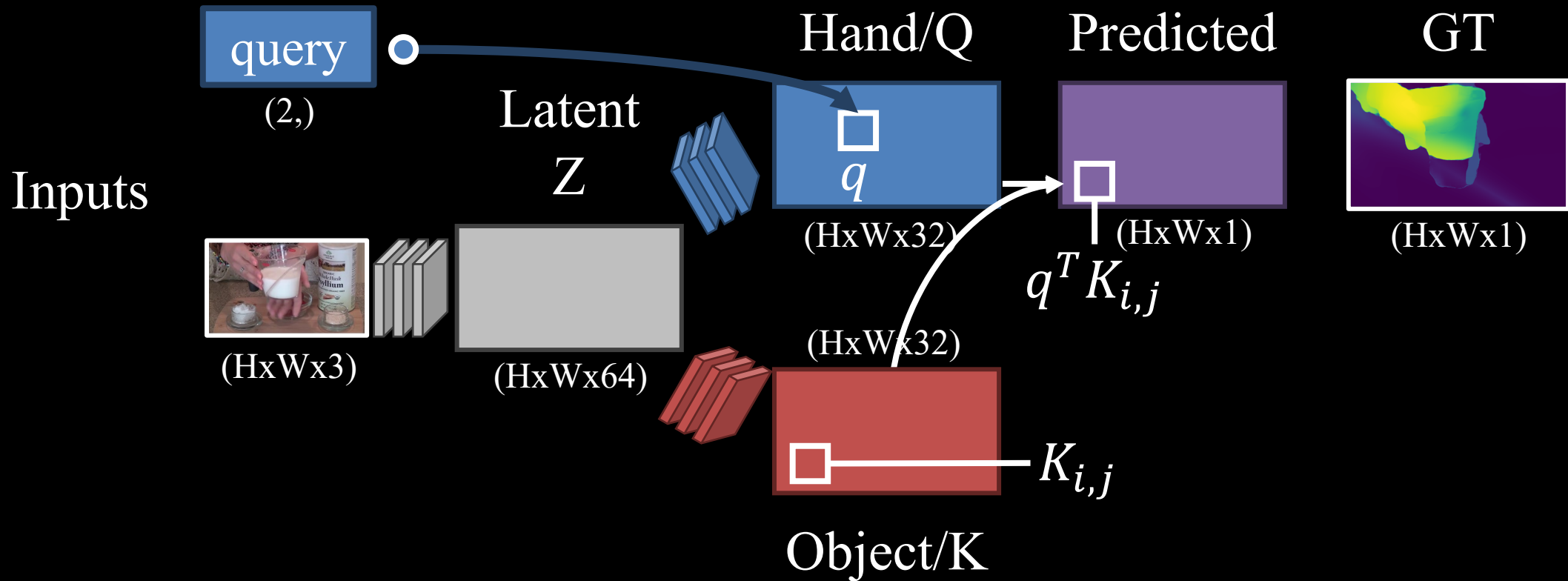







# COHESIV Model – Learning

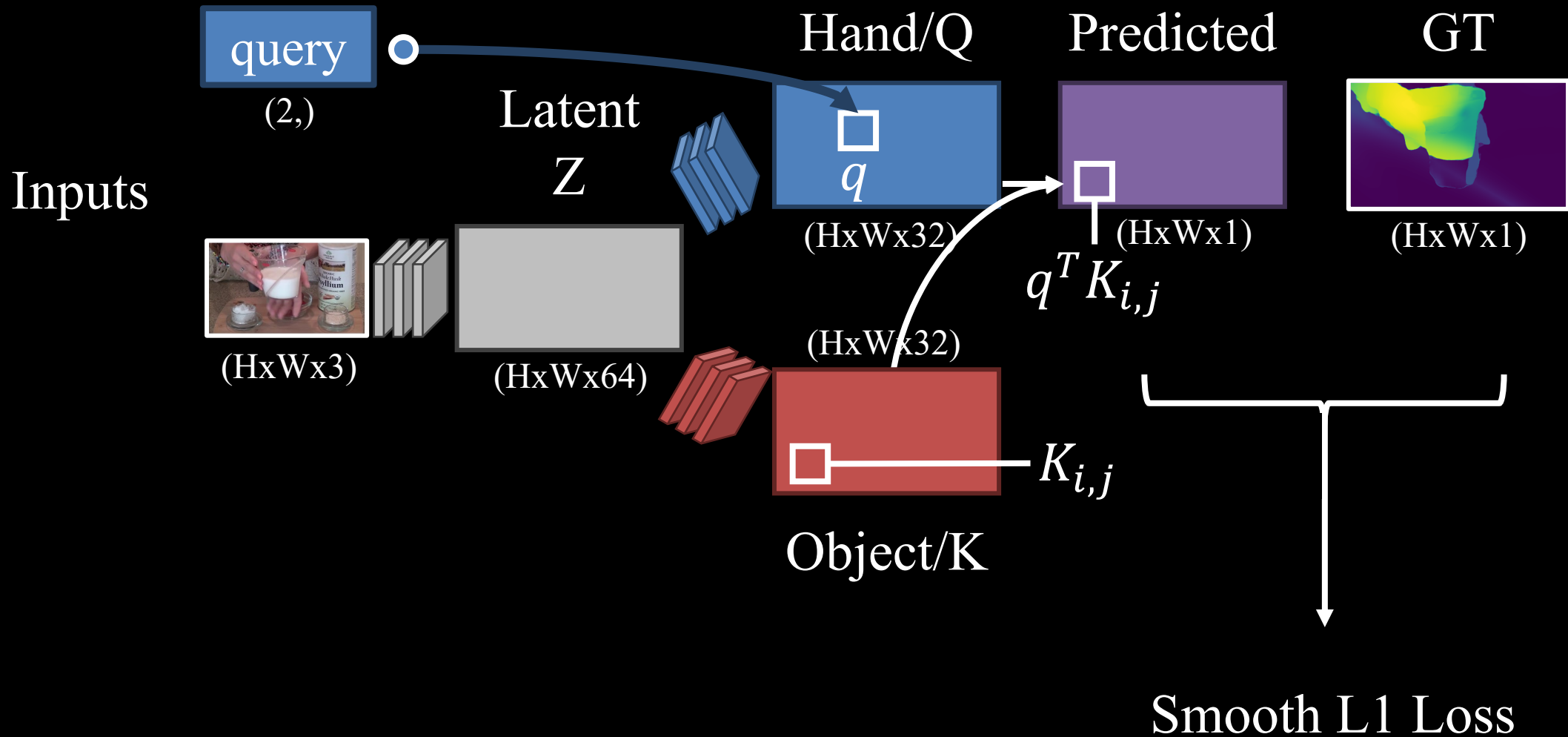


# COHESIV Model – Learning

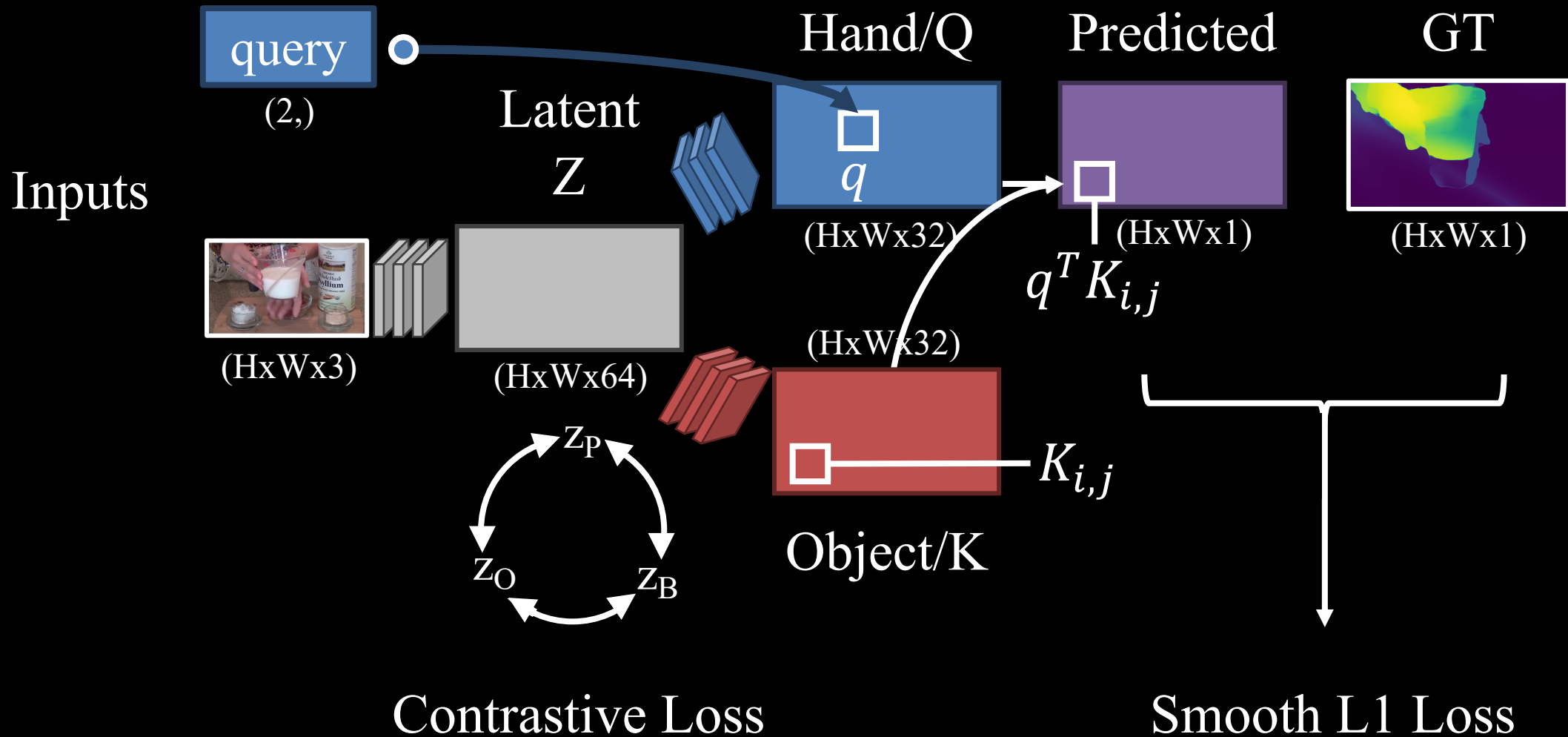


Neural Machinery:  SE-ResNeXt-50-4d Backbone  &  3x3 Conv, ReLU, 3x3 Conv

# COHESIV Model – Learning

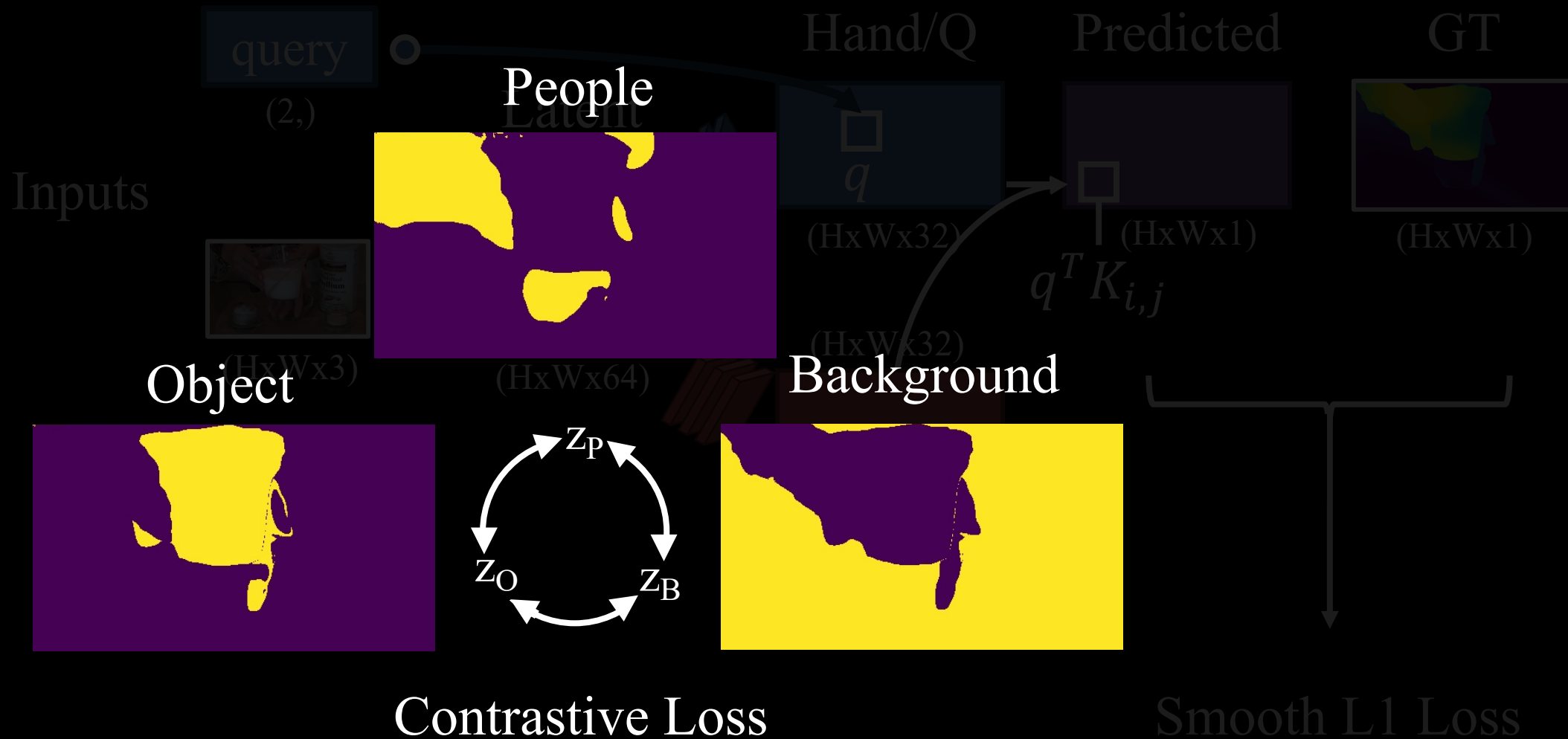


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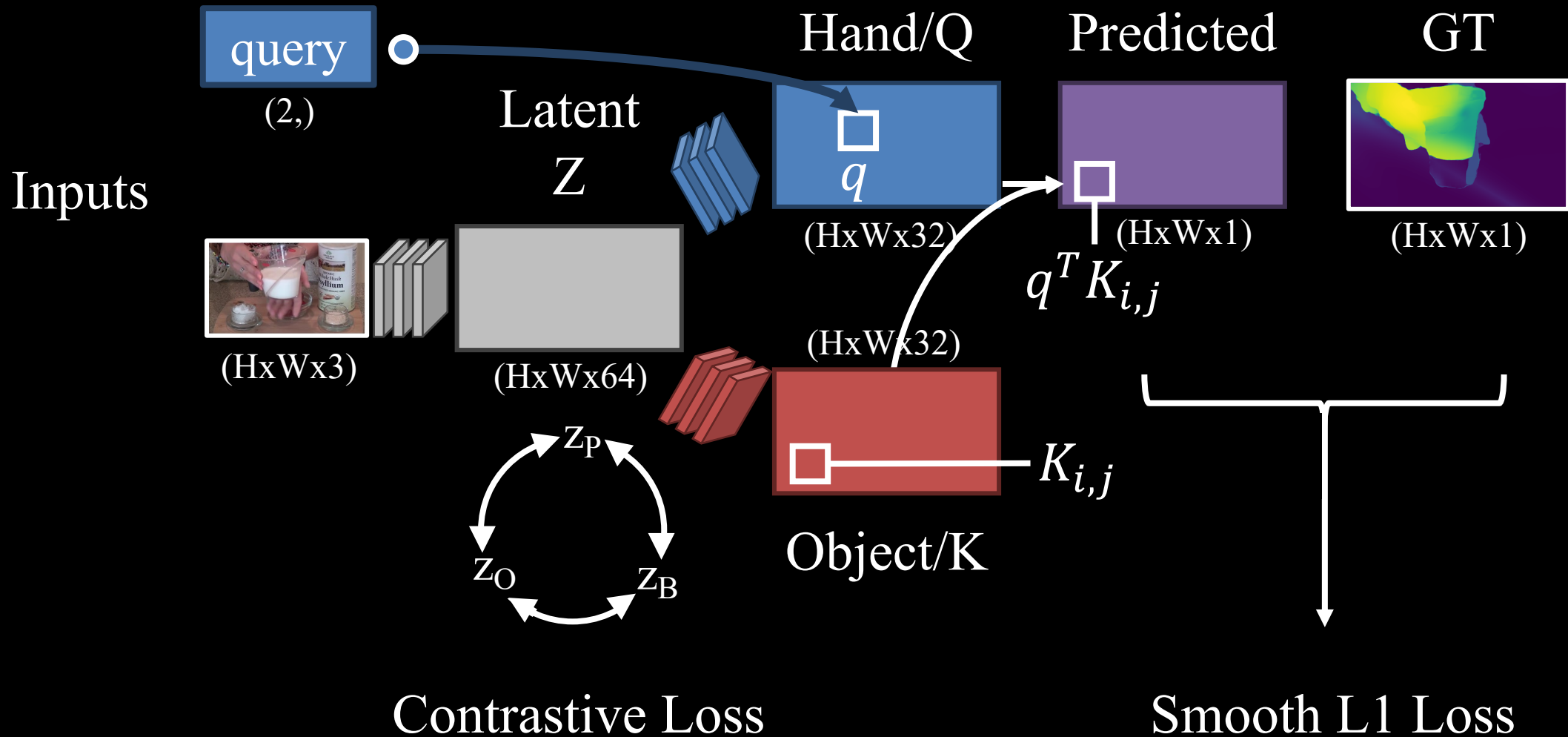




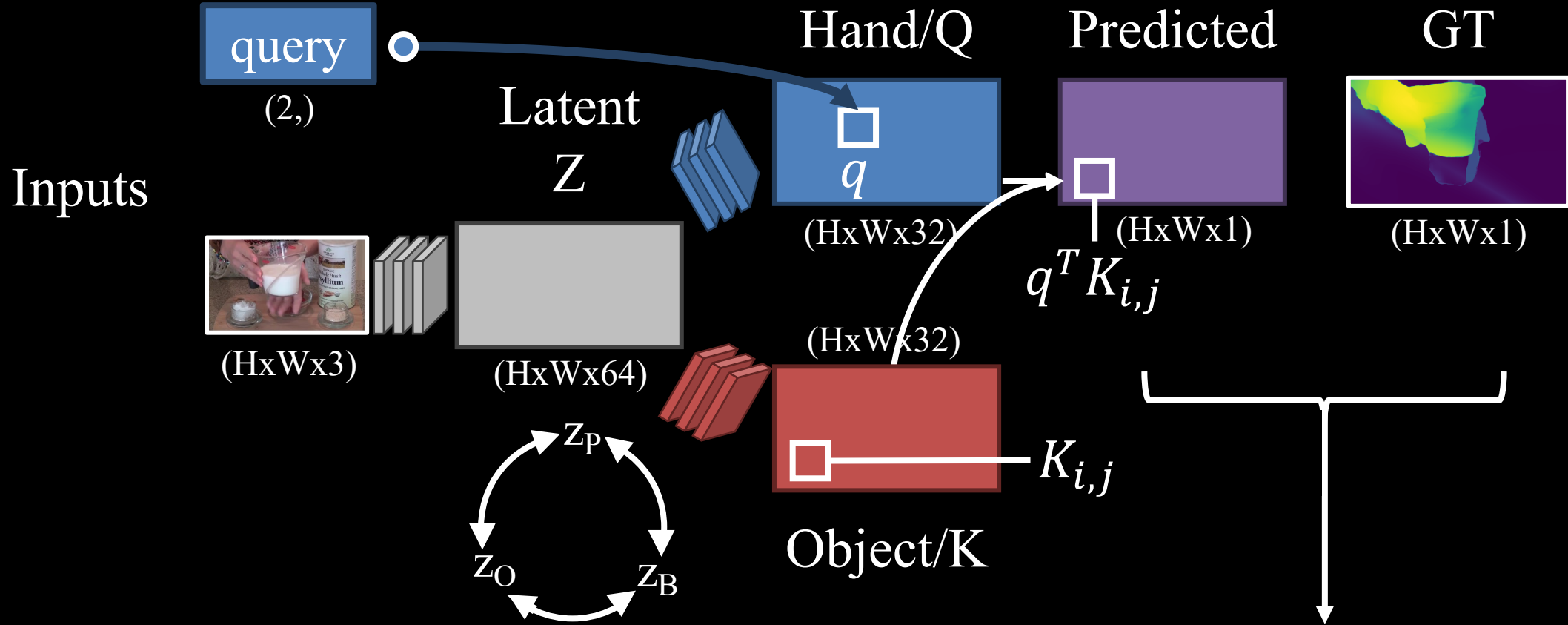
# COHESIV Model – Learning



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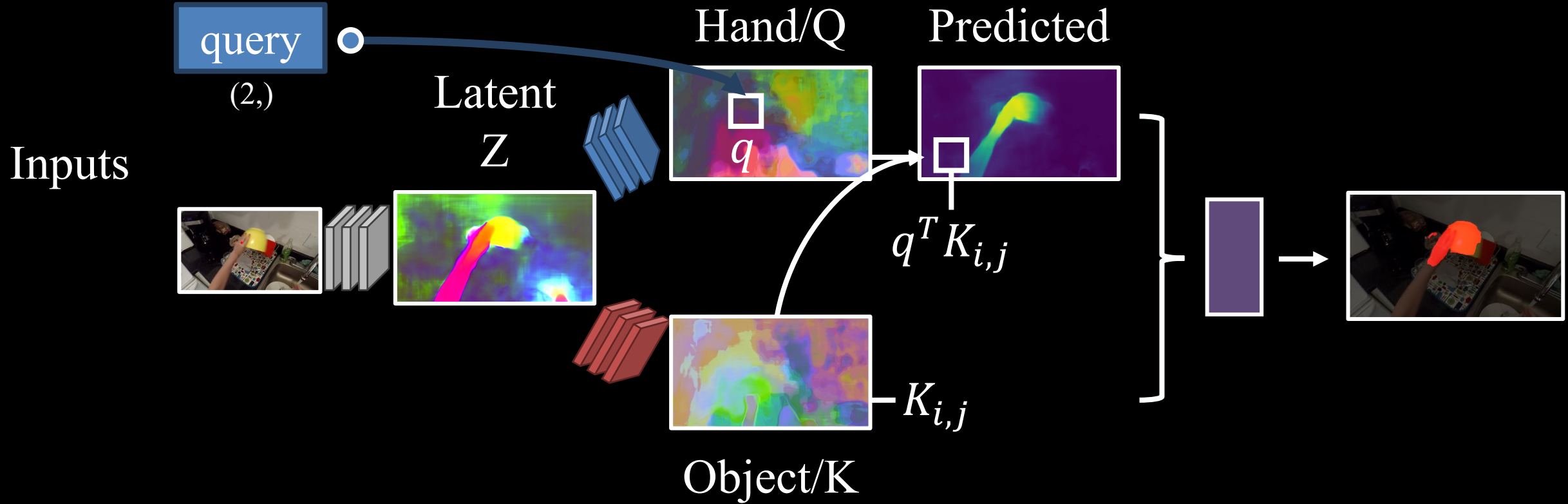


# COHESIV Model – Learning



$$\text{Total Loss} = \text{Contrastive Loss} + \text{Smooth L1 Loss}$$

# COHESIV Model – Inference



- Z has some per-pixel category-level information
- Q, K enable hand-specific information

Postprocessing



# Video Datasets



	100DOH	EPICK
#clips	88,153	28,982
#train	97,312	23,212
#val	482	438
#test (eval)	1,124	1,170

# Qualitative Results (100DOH)

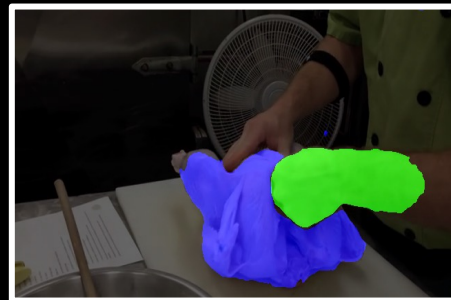
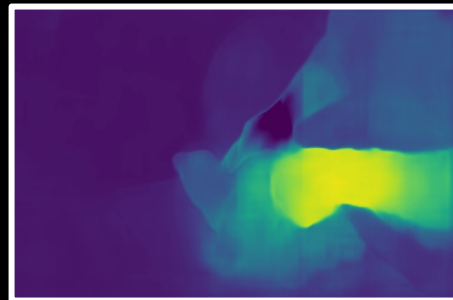
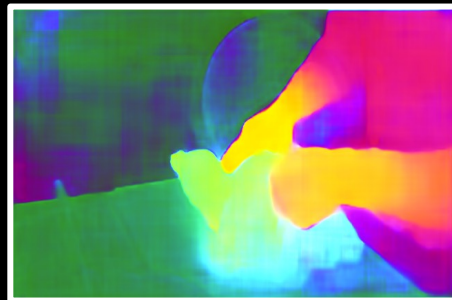
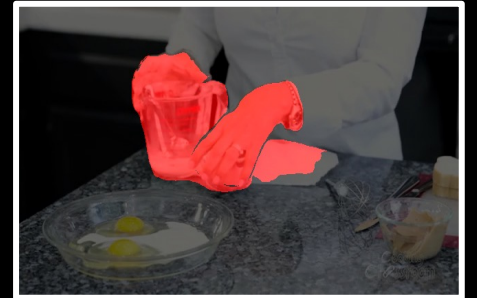
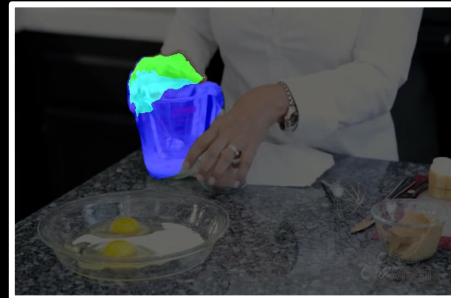
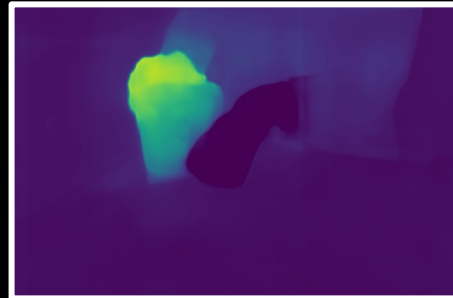
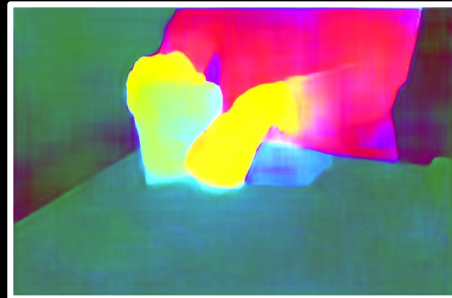
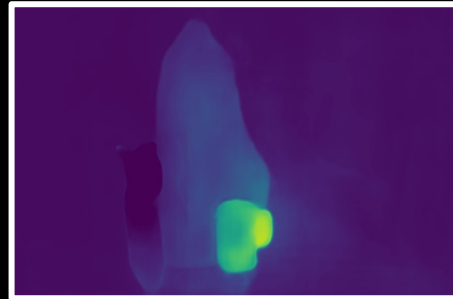
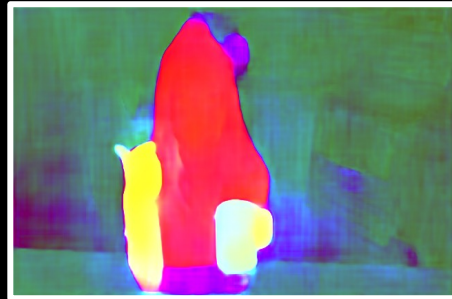
RGB

PCA(Z)

Attention

Pair

All





# Qualitative Results (EPICK)

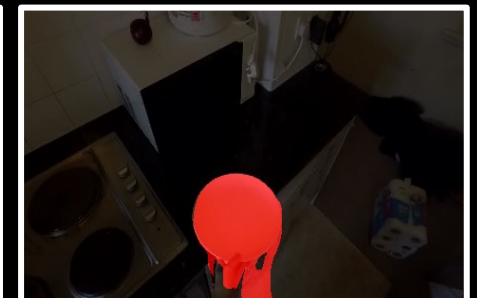
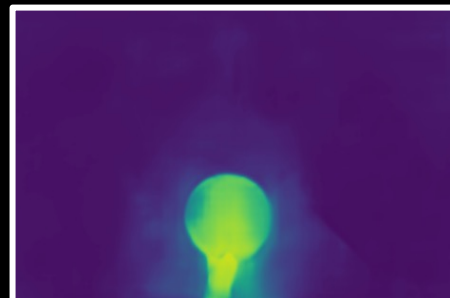
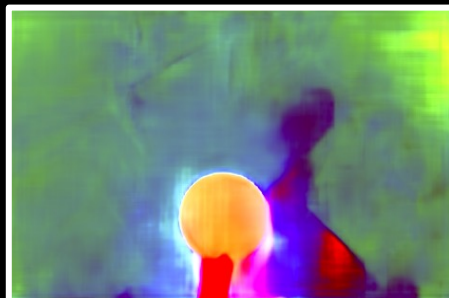
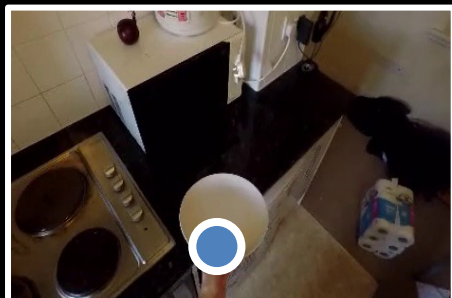
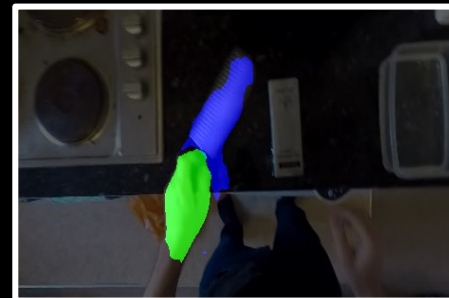
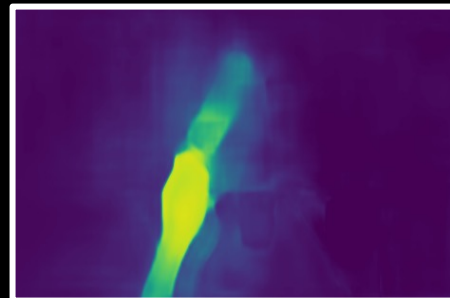
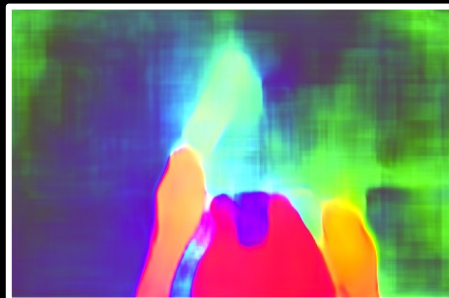
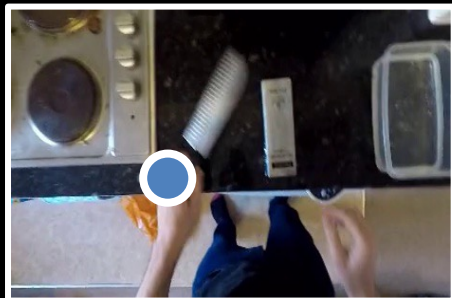
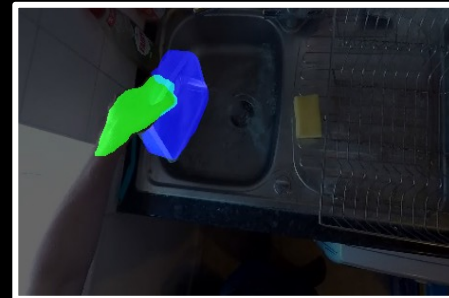
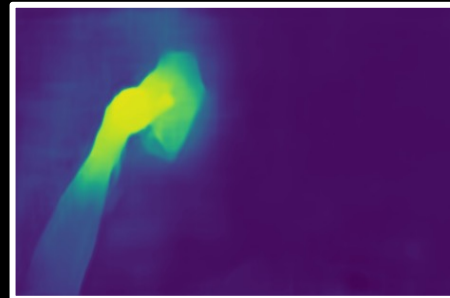
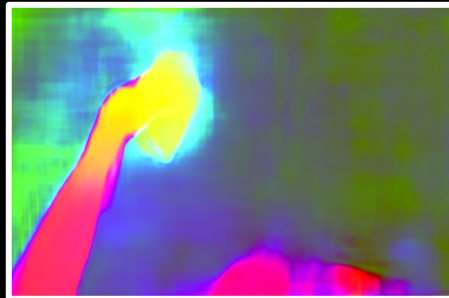
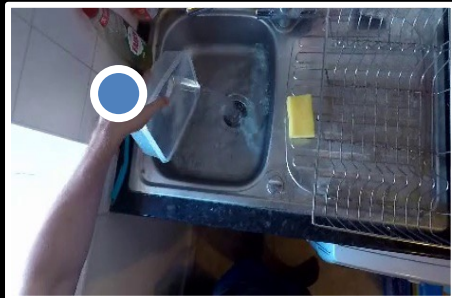
RGB

PCA(Z)

Attention

Pair

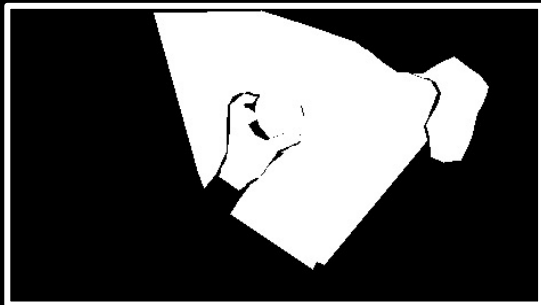
All



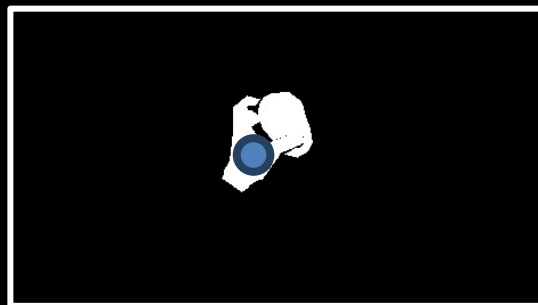
# Evaluation Tasks



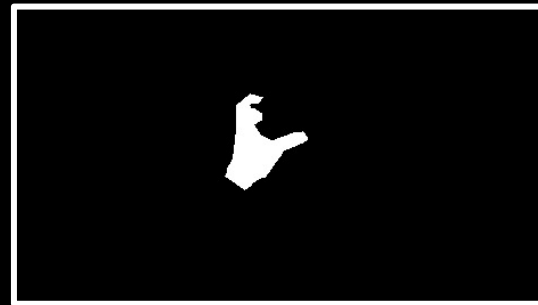
All



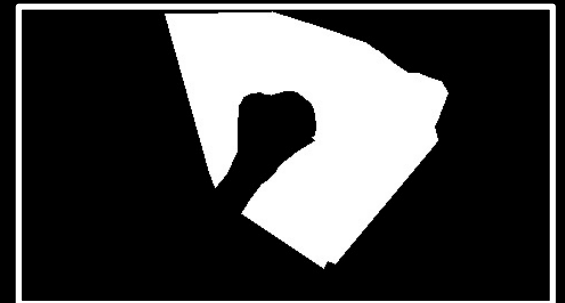
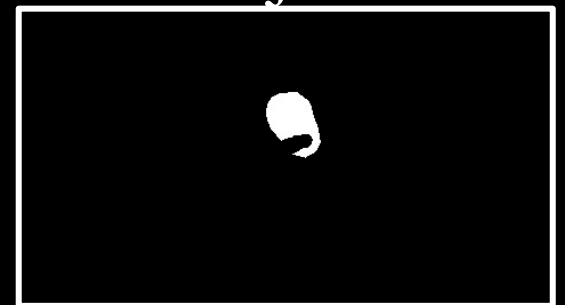
Pair



Hand



Object



# Quantitative Results - Baselines

Metric: mean intersection over union (mIoU) compared to GT.

	100DOH				EPICK			
	All	Pair	Hand	Object	All	Pair	Hand	Object
<b>COHESIV</b>								
Flow/RAFT								
Saliency								
Superv. Box								



# Quantitative Results - Baselines

Metric: mean intersection over union (mIoU) compared to GT.

	100DOH				EPICK			
	All	Pair	Hand	Object	All	Pair	Hand	Object
<b>COHESIV</b>	51.4	46.1	53.6	29.1	42.0	41.2	59.4	19.6
Flow/RAFT								
Saliency								
Superv. Box								

# Quantitative Results - Baselines

Metric: mean intersection over union (mIoU) compared to GT.

	100DOH				EPICK			
	All	Pair	Hand	Object	All	Pair	Hand	Object
<b>COHESIV</b>	51.4	46.1	53.6	29.1	42.0	41.2	59.4	19.6
Flow/RAFT	29.3	21.5	12.9	12.1	15.4	11.9	6.2	6.6
Saliency	25.2	20.1	8.6	17.0	21.6	15.9	6.0	11.7
Superv. Box								

# Quantitative Results - Baselines

Metric: mean intersection over union (mIoU) compared to GT.

	100DOH				EPICK			
	All	Pair	Hand	Object	All	Pair	Hand	Object
<b>COHESIV</b>	51.4	46.1	53.6	29.1	42.0	41.2	59.4	19.6
Flow/RAFT	29.3	21.5	12.9	12.1	15.4	11.9	6.2	6.6
Saliency	25.2	20.1	8.6	17.0	21.6	15.9	6.0	11.7
Superv. Box	56.9	47.0	56.5	34.9	54.3	44.8	53.8	34.4

# Quantitative Results - Baselines

Metric: mean intersection over union (mIoU) compared to GT.

	100DOH				EPICK			
	All	Pair	Hand	Object	All	Pair	Hand	Object
<b>COHESIV</b>	51.4	46.1	53.6	29.1	42.0	41.2	<u>59.4</u>	19.6
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Superv. Box	<u>56.9</u>	<u>47.0</u>	<u>56.5</u>	<u>34.9</u>	<u>54.3</u>	<u>44.8</u>	53.8	<u>34.4</u>



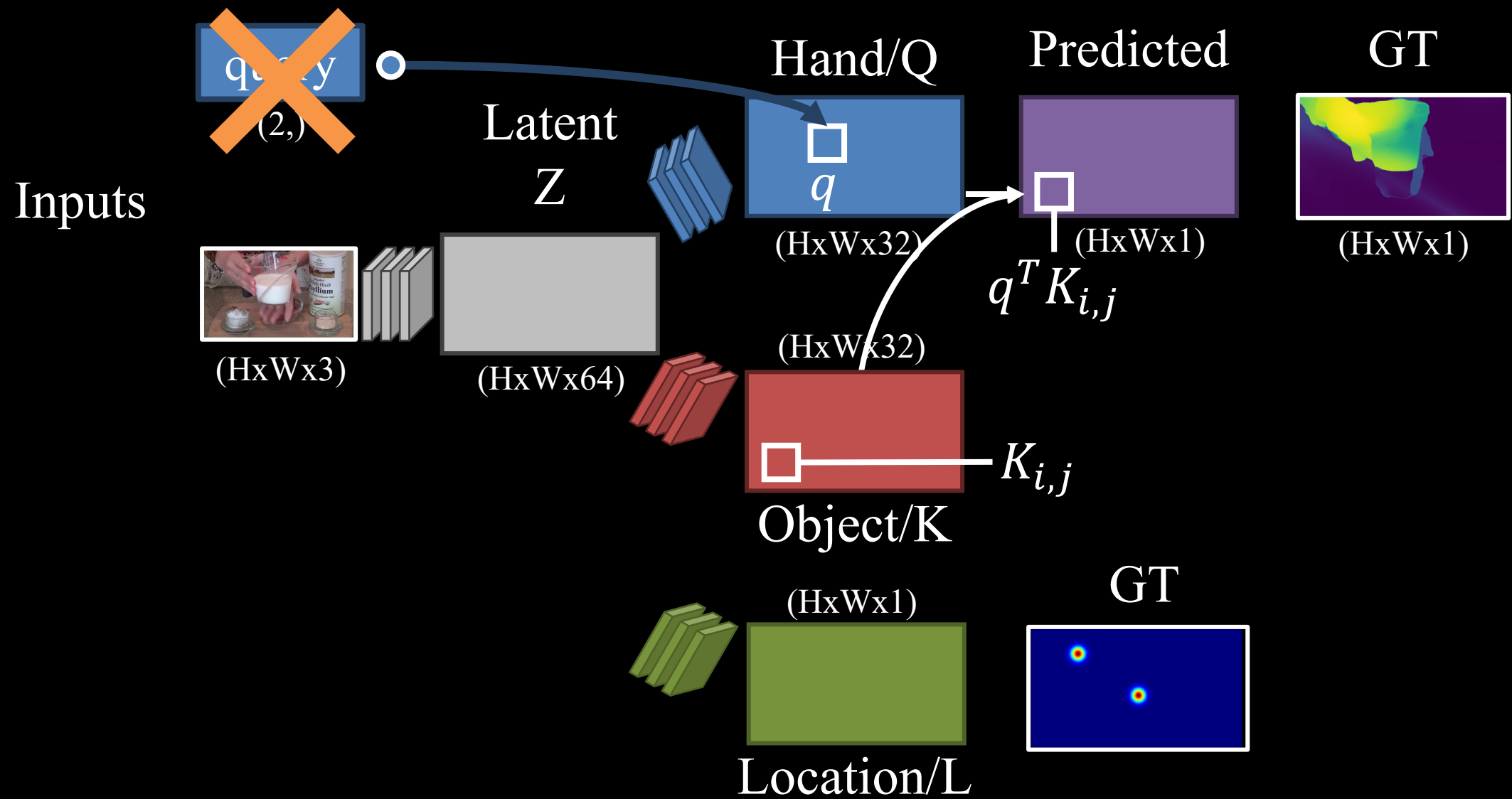


# Quantitative Results - Ablations

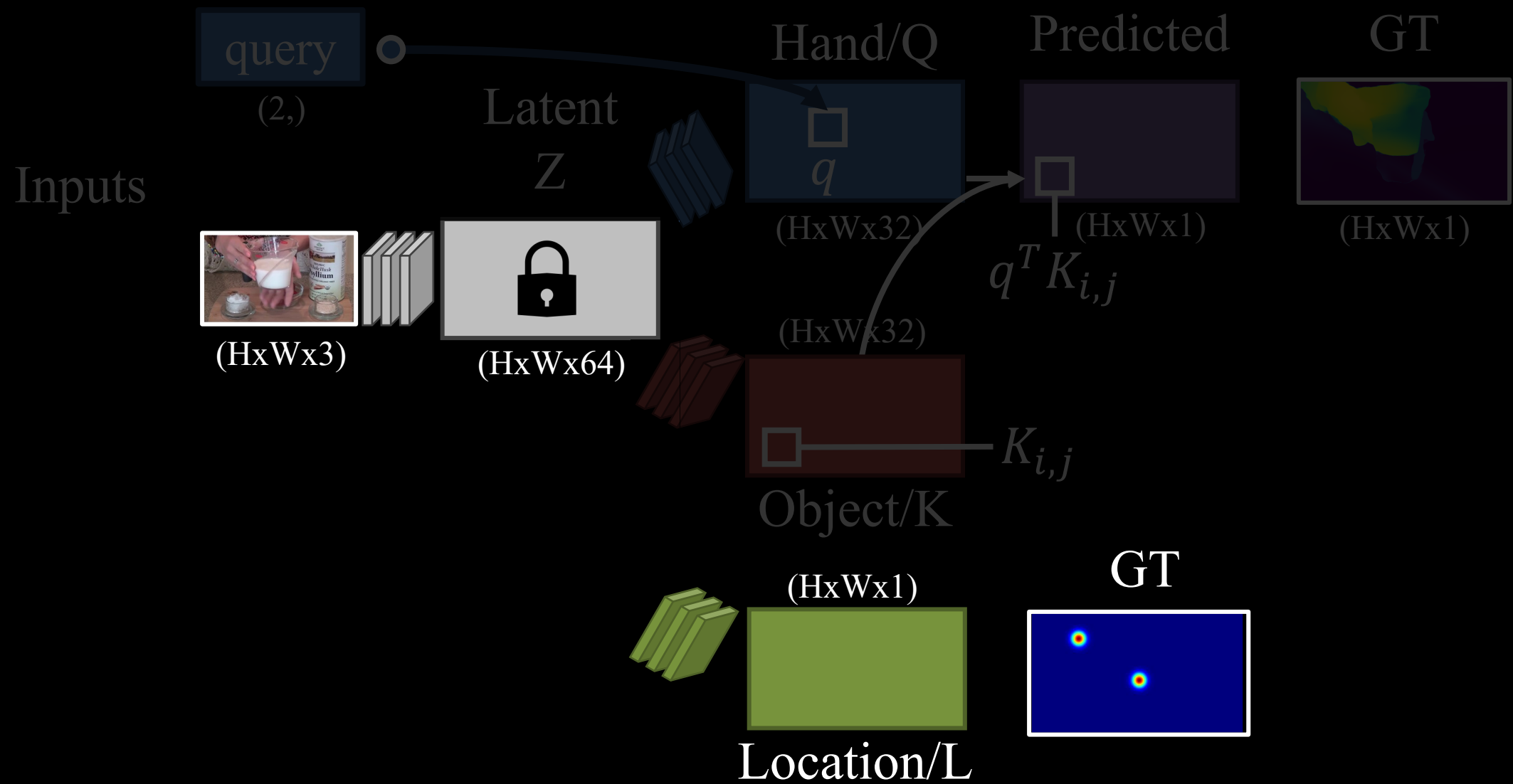
Metric: mean intersection over union (mIoU) compared to GT.

	100DOH				EPICK			
	All	Pair	Hand	Object	All	Pair	Hand	Object
<b>COHESIV</b>	<u>51.4</u>	<u>46.1</u>	<u>53.6</u>	<u>29.1</u>	<u>42.0</u>	<u>41.2</u>	<u>59.4</u>	<u>19.6</u>
Attention-Only	42.8	40.0	-	-	38.1	37.8	-	-
Embedding-Only	25.7	18.3	13.2	22.9	30.0	20.8	24.6	14.4

# Extension: hand location prediction branch



# Extension: hand location prediction branch



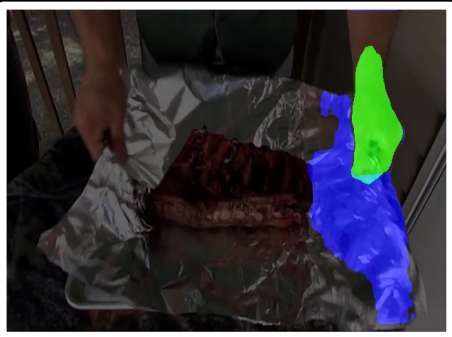
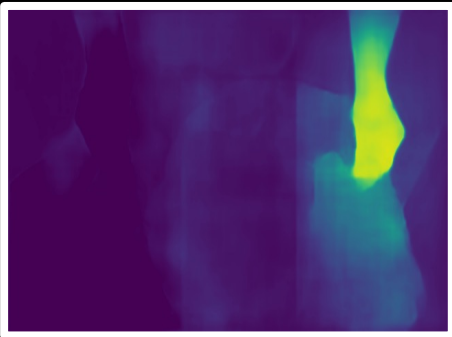
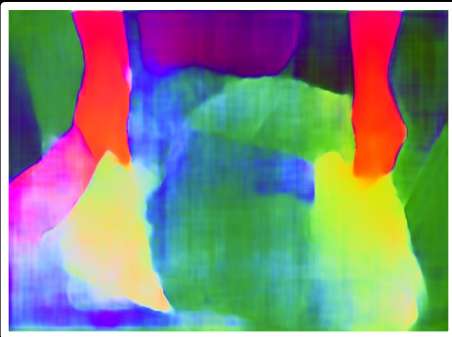
# Quantitative Results - Ablations

Metric: mean intersection over union (mIoU) compared to GT.

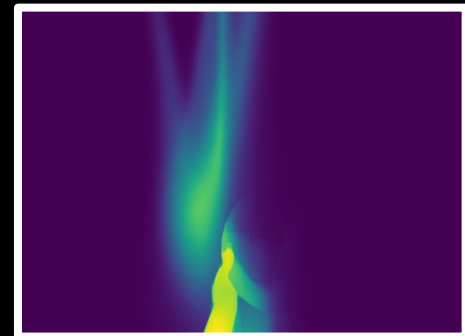
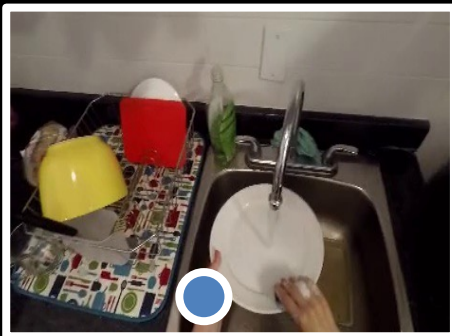
	100DOH				EPICK			
	All	Pair	Hand	Object	All	Pair	Hand	Object
<b>COHESIV</b>	<u>51.4</u>	<u>46.1</u>	<u>53.6</u>	<u>29.1</u>	<u>42.0</u>	<u>41.2</u>	<u>59.4</u>	<u>19.6</u>
Attention-Only	42.8	40.0	-	-	38.1	37.8	-	-
Embedding-Only	25.7	18.3	13.2	22.9	30.0	20.8	24.6	14.4
w/ Predicted location	47.7	42.8	47.8	28.1	40.0	38.6	55.1	19.4

# Outstanding Issues

Large non-rigid object:



Bad responsibility:





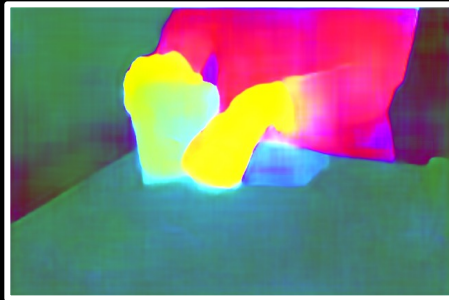
# Summary

- Responsibility map
- Hand-queried contact region segmentation
- **COHESIV**: contrastive + attention

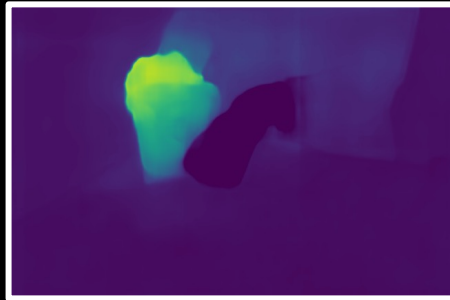
RGB



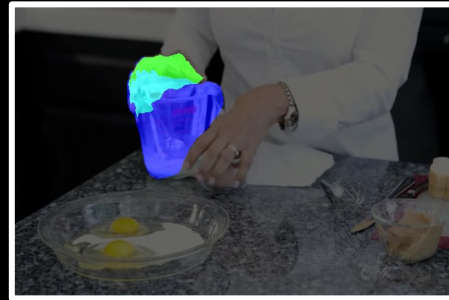
PCA(Z)



Attention



Pair



All

